Mid-Project Progress Report

Project Title: Graphical Enigma Simulator.

Student: Majed Monem

Supervisor: Prof. John Arnott

At this stage of the academic year I feel more confident of completing this project than I perhaps did at the start. This is mainly due to undertaking the Graphics module during first semester which has given me an insight on how to produce a graphical representation of the Enigma Machine.

I feel that the project is progressing reasonably well and [\*\*grade stuff here\*\*]

The aim for the first part of the academic year was to complete all the necessary documents and obtain ethics approval, all of which has been achieved. The documents are although revised on a regular basis to ensure they are up to date with the implementation being done.

Various documents have been created, these include the following;

Gantt chart

Interface Design

Requirements

Specification Requirement

Use Case

Along with these I have started the introduction and background sections of the final report, which are revised and updated on a regular basis.

[literature reviewed]

[methodology]

[intended users]

[results or prototpyes]

[project plan]

[problems]